



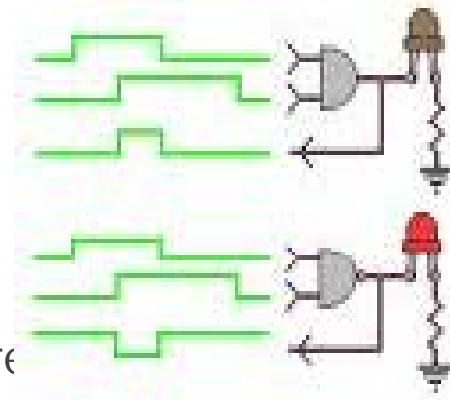
BASIC LOGIC GATES

PRESENTATION OF THE PROJECTX-FINAL LEVEL 1.



GENERAL DESCRIPTION

- ▶ Title of the ProjectX
- ▶ BASIC LOGIC GATES
- ▶ Core area
- ▶ GENERAL / KNOWLEDGE: Electronics
- ▶ PARTICULAR / ACTIVITY: Assembly, Measurement
- ▶ Promoting school
- ▶ Meram Vocational and Technical High School
- ▶ Schools participants in the revision of the ProjectX
- ▶ Valdorío (Portugal)
- ▶ University of Pitesti (Romania)
- ▶ Level of the students (according to EQF) - [see Europass supplement certificate]
- ▶ EQF LEVEL 2



Learning Outcomes achieved (to be developed in the future related with ECVET credit system)

- ▶ 1. Understand binary number system.
- ▶ 2. Understand basic logic gates symbol and truth table.
- ▶ 3. Be able to apply simple circuits using basic logic gates.
- ▶
- ▶ Time that is necessary to do the ProjectX (in hours)
- ▶ Theory:8
- ▶ Practice: 20
- ▶
- ▶ Link to real companies in your region (it is just informative)
- ▶ NAME: Teknomiks WORKPLACE: Digital Laboratory

Understand decimal, binary, hexadecimal number systems and Boolean Algebra, basic logic IC.

▶ Numbering Systems

- ▶ Speculation is that origin of the base 10 system is the fact that human beings have 10 fingers.
- ▶ Humans use base 10 (*decimal*) arithmetic, and computers use the base 2 (*binary*) system.
- In base 10 are 10 distinct symbols, 0, 1, 2, ...9.
- In base 2 there are only two symbols, the binary digits 0 & 1 - commonly referred to as *bits*.
 - The binary system is used in computers because 0 & 1 represent the two voltage levels of *off* & *on*.
- Base 16, or the *hexadecimal* system is a convenient representation of binary numbers, using 16 digits.
 - The first ten digits, 0 to 9, are the same as in decimal. For the remaining six digits, letters A, B, C, D, E, and F are used.
 - ▶ $(1453)_{10} = (10110101101)_2 = (5AD)_{16}$

Understand decimal, binary, hexadecimal number systems and Boolean Algebra, basic logic IC.

Boolean Algebra

Boolean functions have arguments that take two values ($\{T,F\}$ or $\{1,0\}$) and they return a single or a set of ($\{T,F\}$ or $\{1,0\}$) value(s).

Boolean functions can always be represented by a table called a "Truth Table"

Boolean Functions: NOT, AND, OR, XOR,...

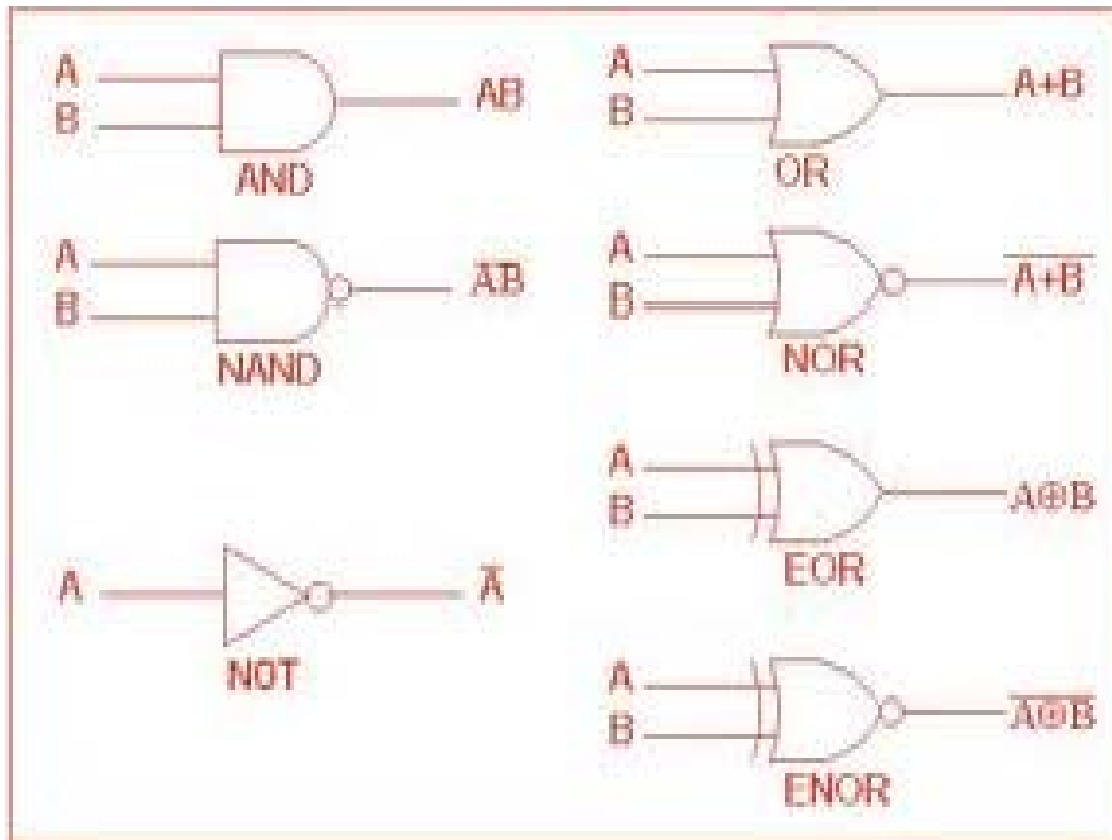
Boolean Algebra Notation : NOT ($*$ or $.$), OR ($+$) NOT ($-$ or \sim)

It can be evaluated the Boolean expression with all possible argument values to construct a truth table.

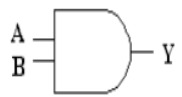
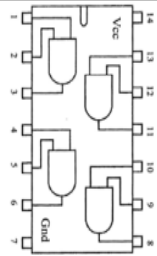
Boolean expressions can be simplified by using the following rules

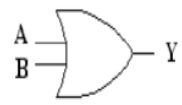
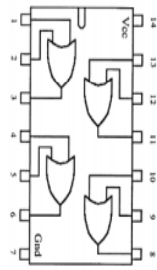
- $A * A = A$
- $A + A = A$
- $A * B = B * A$
- $A * 0 = 0$
- $A + 0 = A$
- $A * (B + C) = (B + C) * A = A * B + A * C$
- $A * 1 = A$
- $A + 1 = 1$
- $A * \sim A = 0$
- $A + \sim A = 1$

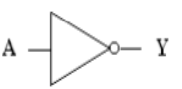
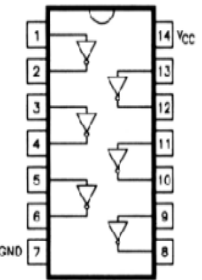
Understand basic logic gates symbols, TTL ICs and truth tables.

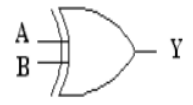
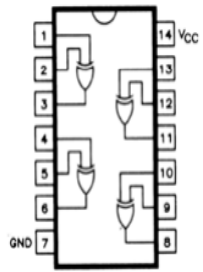


Understand basic logic gates symbols, TTL ICs and truth tables

 <p>$Y = AB$</p>	 <p>7408 – Quad 2-input AND gate</p>	<table border="1"> <thead> <tr> <th>A</th> <th>B</th> <th>Y</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>0</td> <td>0</td> </tr> <tr> <td>0</td> <td>1</td> <td>0</td> </tr> <tr> <td>1</td> <td>0</td> <td>0</td> </tr> <tr> <td>1</td> <td>1</td> <td>1</td> </tr> </tbody> </table>	A	B	Y	0	0	0	0	1	0	1	0	0	1	1	1
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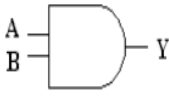
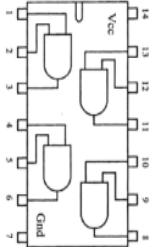
 <p>$Y = A + B$</p>	 <p>7432 – Quad 2-input OR gate</p>	<table border="1"> <thead> <tr> <th>A</th> <th>B</th> <th>Y</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>0</td> <td>0</td> </tr> <tr> <td>0</td> <td>1</td> <td>1</td> </tr> <tr> <td>1</td> <td>0</td> <td>1</td> </tr> <tr> <td>1</td> <td>1</td> <td>1</td> </tr> </tbody> </table>	A	B	Y	0	0	0	0	1	1	1	0	1	1	1	1
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 <p>$Y = \bar{A}$</p>	 <p>7404 – HEX INVERTER</p>	<table border="1"> <thead> <tr> <th>A</th> <th>Y</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>1</td> </tr> <tr> <td>1</td> <td>0</td> </tr> </tbody> </table>	A	Y	0	1	1	0
A	Y							
0	1							
1	0							

 <p>$Y = A\bar{B} + \bar{A}B$</p>	 <p>7486 – Quad 2-input XOR gates</p>	<table border="1"> <thead> <tr> <th>A</th> <th>B</th> <th>Y</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>0</td> <td>0</td> </tr> <tr> <td>0</td> <td>1</td> <td>1</td> </tr> <tr> <td>1</td> <td>0</td> <td>1</td> </tr> <tr> <td>1</td> <td>1</td> <td>0</td> </tr> </tbody> </table>	A	B	Y	0	0	0	0	1	1	1	0	1	1	1	0
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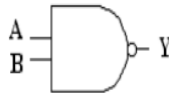
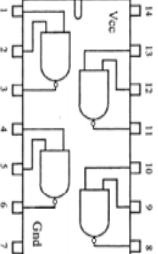
Understand basic logic gates symbols, TTL ICs and truth tables.

A) AND GATE

 <p>$Y = AB$</p>	 <p>7408 – Quad 2-input AND gate</p>	A	B	Y
		0	0	0
		0	1	0
		1	0	0
		1	1	1

B) NAND GATE

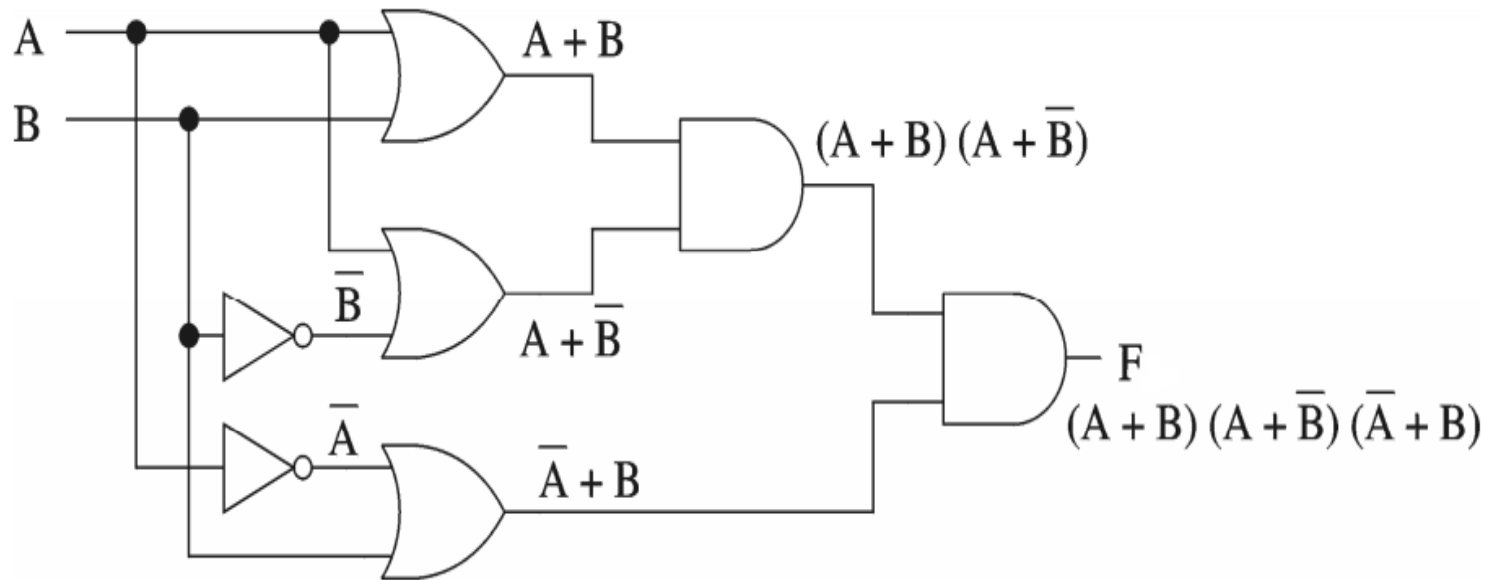
o Complement of an AND gate (NOT-AND)

 <p>$Y = \overline{AB}$</p>	 <p>7400 – Quad 2-input NAND gate</p>	A	B	Y
		0	0	1
		0	1	1
		1	0	1
		1	1	0

Be able to obtain the function of logic circuit with basic logic gates

► $F = (A+B)(A+\bar{B})(\bar{A}+B)$

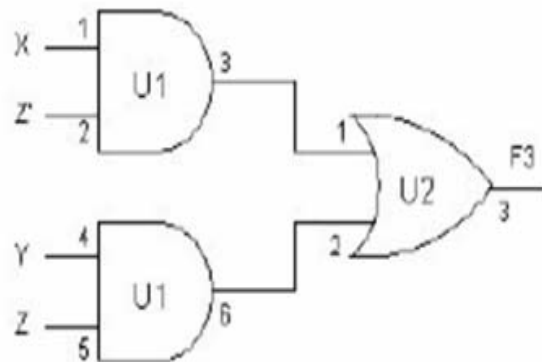
- The function of logic circuit (F) can be drawn with basic logic gates



Be able to apply simple circuits using basic logic gates.

$$F3 = YZ + XZ'$$

Logic diagram



Layout diagram - position on the breadboard

